

# Little Fears

NIGHTMARE EDITION

## MONSTER SHEET

### Abilities

Fight: OOOOOO  
 Grab: OOOOOO  
 Chase: OOOOOO  
 Scare: OOOOOO

### Qualities

It is \_\_\_\_\_  
 \_\_\_\_\_  
 It can \_\_\_\_\_  
 \_\_\_\_\_  
 It can \_\_\_\_\_  
 \_\_\_\_\_  
 It can \_\_\_\_\_  
 \_\_\_\_\_  
 It cannot \_\_\_\_\_  
 \_\_\_\_\_

### Health

OOOOO|OOOOO  
 OOOOO|OOOOO  
 OOOOO|OOOOO  
 OOOOO|OOOOO  
 OOOOO|OOOOO

### Terror

OOOOOO|OOOOOO

### Weaknesses

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

This \_\_\_\_\_ is a  
 \_\_\_\_\_ Monster.

It is scary when \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_.

It wants \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_.

### Its Stuff

\_\_\_\_\_OOO  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_OOO  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_OOO  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_OOO  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_OOO  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_OOO  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_OOO

A Regular Monster: 10 Ability Pts \* Health: 30 \* No extra dice  
 A Scary Monster: 15 Ability Pts \* Health: 40 \* +1 die to actions  
 A Big Bad Monster: 20 Ability Pts \* Health: 50 \* +2 dice to actions  
 Qualities are always worth 3 dice